* PongGame
  + Scene: Main Menu (Scene2D)
    - Headings
    - Buttons
    - Cursor
    - Window
  + Scene: CharacterSelect\*
  + Scene: GameMode\*
  + Scene: Game
    - GameMaster
      * Box2D World
      * Timer
      * Health
      * Player
        + Paddle
        + Controller
  + Controller <I>
    - Up
    - Down
    - Action
    - Pause
    - AI
    - Keyboard
    - Controller

\*Do This Later